

# Reading Activities

Using Bloom's Taxonomy



# Remembering

Recognise, Describe, Identify, Retrieve, Name...

- Make a list of the main events of the story
- Make a time line of events
- Make a facts chart
- Write a list of the pieces of information you can remember
- Make a chart showing the events of the story
- Make an acrostic poem
- Name all the characters in the story
- What animals were in the story?



# Understanding

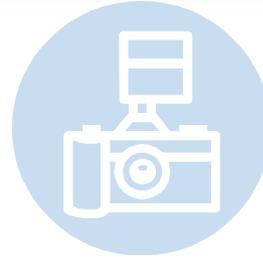


Interpret, Exemplify, Summarise, Paraphrase,  
Explain, Classify, Compare

- Cut out or draw pictures to show a particular event
- Illustrate what you think the main idea may have been
- Make a cartoon strip showing the sequence of events
- Make a colouring book
- What do you think could have happened next?
- Write and perform a play based on the story
- Retell the story in your own words
- Write a summary report of the event
- Prepare a flow chart to illustrate the sequence of events
- Explain why a character acted the way they did

# Applying

Implement, carry out, use



- Construct a model to show how it works
- Make a diorama to illustrate an event
- Make a scrapbook about the text read
- Make a model to include relevant information about an event
- Make a story map for part of the story
- Take a collection of photographs to demonstrate a particular point
- Make up a puzzle game
- Paint a familiar scene from the story
- Write a textbook about this topic for other

# Analysing

Compare, attribute, organise, deconstruct



- Which events could not have happened?
- What do you see as other possible outcomes?
- What was the turning point of the story?
- Design a questionnaire to gather information
- Write an advert to sell a new product
- Make a flow chart to show the critical stages
- Construct a graph to illustrate selected information
- Make a family tree showing relationships
- Devise a play about the topic
- Prepare a report about the area of study



# Evaluating

Check, critique, judge, hypothesis



- Is there a better solution to...?
- Was the main character a good or bad person? Why?
- List 5 strengths & 5 weaknesses of the main character or plot
- Conduct a debate about an issue from the book
- Make a booklet about 5 rules you see as important. Convince others
- What changes would you make to turn the bad guy into the hero?
- How would you rate this book and recommend it to others?



# Creating

Design, construct, plan, produce



- Invent a machine to do a specific task from the story
- Create a new product based on your story. Give it a name & plan a marketing campaign
- Design a CD, book or magazine cover for the story
- Write about your feelings in relation to the story
- Rewrite the ending of the story changing it from happy to sad or vice versa
- Compose a song relating to part of the story
- Rewrite the story, changing the to a fantasy or futuristic setting

